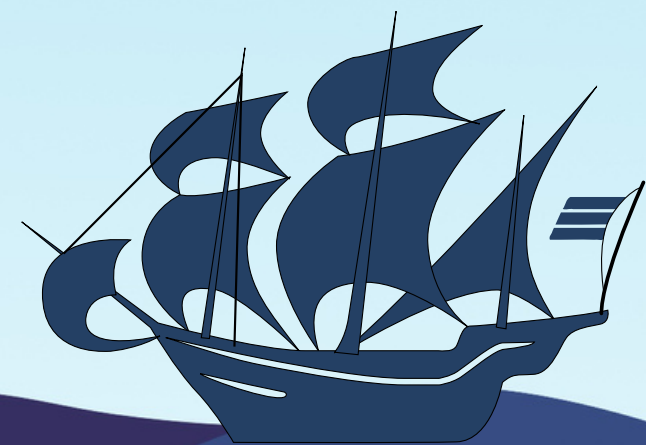


RUBBISH

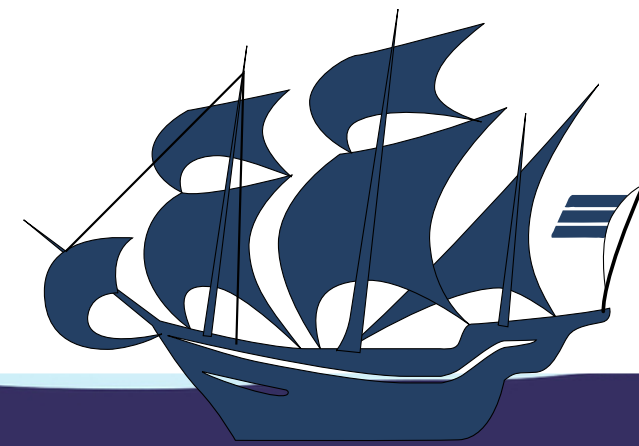
roundup!

By: Dylan and Eli



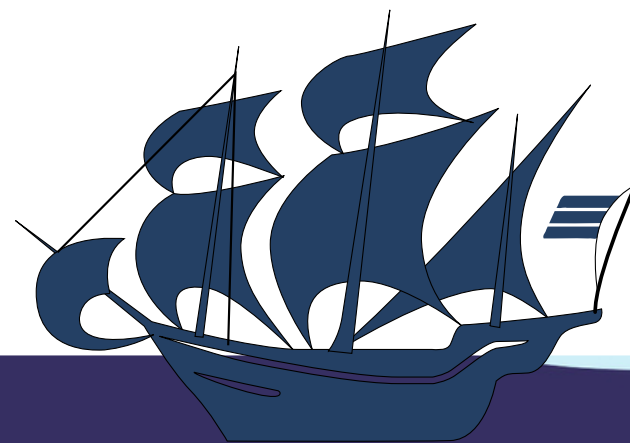
Goal

The goal of the game is to round up, or capture, all the other team's garbage from their ocean before the opposition can round up yours.



Challenge

Enemy nets are constantly thrown onto your turf. So you need to place your trash strategically in order to gain an advantage.



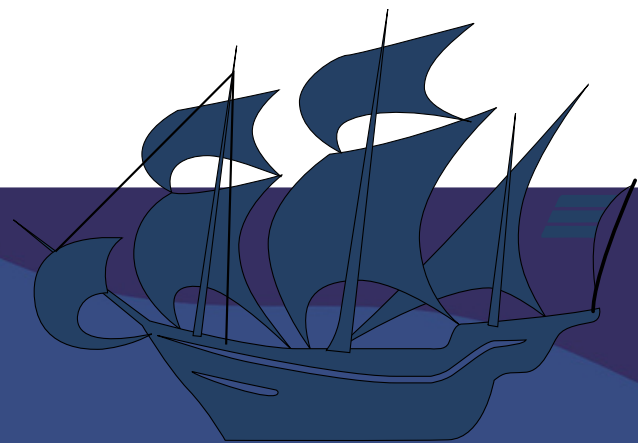
Core Mechanics

- 2 players are needed to play the game
- Start the game by placing 6 pieces of garbage on your bottom board
- On your turn guess where the other team has placed their garbage and call out the space
- Once the other team has replied if your net missed or caught the trash, mark it on your top board
- If you miss, the turn is over, but if you caught a piece of their trash you may guess again for 1 more
- The opponent will mark on their bottom board whether you hit or missed their trash
- Once 4 moves have been made in total between the 2 players you spin the wheel
- Whatever the wheel lands on will be the “tide” and will push all your pieces over one space
- Nets stay in place the entire game, if your trash piece floats into a net it is captured
- continue playing until one person has rounded up all the other persons trash



Rules

- Decide amongst yourselves who will go first
- You may not look over at players board
- You will spin the wheel after 4 turns have been taken total (regardless of player)
- After the spin, whoever went first at the start of the game will go first again
- Net pieces do not move
- If a trash piece moves into a previously placed net piece it is still captured



Theme

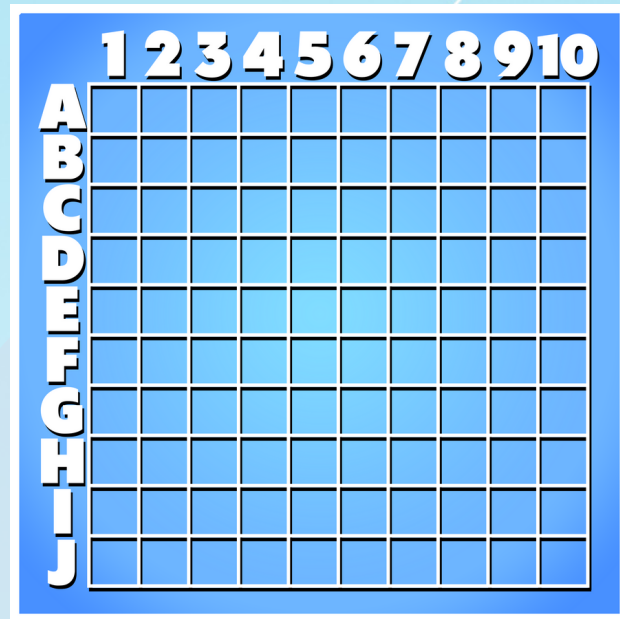
The game's central theme revolves around raising awareness about ocean waste. Our underwater environment is significantly affected by littering and ineffective waste management practices, leading to detrimental consequences. Our aim is to encourage individuals to contribute to cleaning up this mess and supporting ocean health through an engaging and interactive gaming experience.



Components



thumbtack



Board



ocean current
spinner



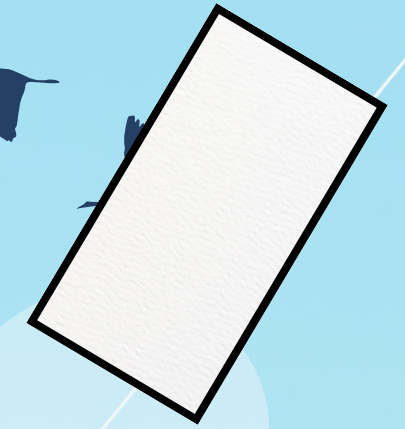
full net piece



empty net
piece



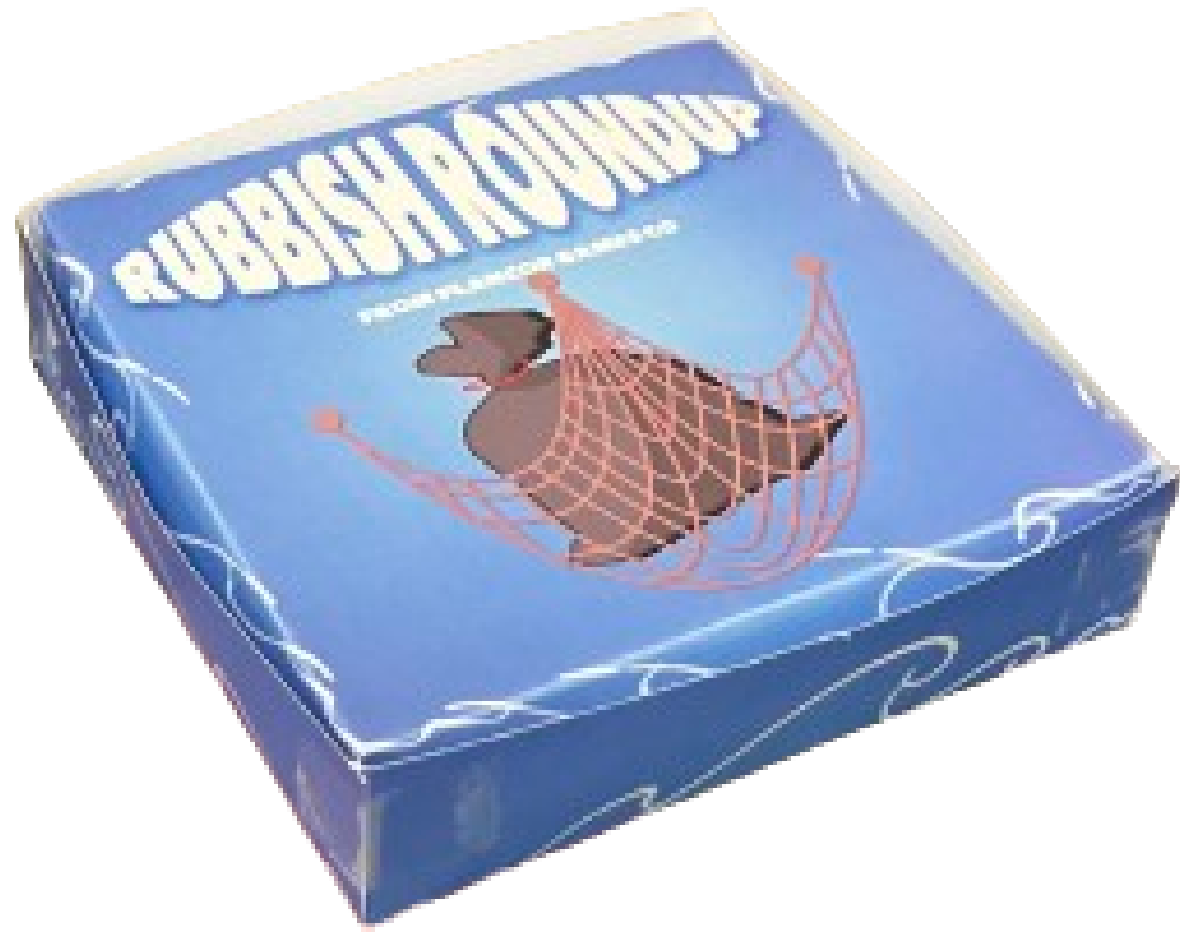
Garbage piece



spin pointer piece



Box



Front Box



Back Box

